

CHENG Shijie

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Personal Information

Gender: Male

Date of Birth: 14/05/2001

Nationality: Chinese

Education Background

Beijing Normal University-Hong Kong Baptist University United International College (UIC) 08/2019-06/2023

Program: Bachelor of Science (Honours) in Computer Science and Technology

GPA: 3.66/4.0 (Ranking 4th out of 82)

Scholarship: First Class Award (06/2022), Second Class Award (09/2021 & 09/2020)

Competitions

Chief Programmer of 2022 DiCO Art & Global Game Jam 01/2022

- Taking *Duality* as the theme, used Reigns game's alternative numerical play, matched it with a story that was in line with the domestic social situation, and carried out a sense of opposition between the choice of options, thus reflecting Duality.
- Used unity to develop a numerical card game *Top & Underachiever*
- Implemented and tested the main programs and functions in the game, and won the Best Teamwork award
- *Link:*
<https://globalgamejam.org/2022/games/top-underachiever-%E4%BC%98%E7%94%9F%E5%B7%AE%E7%94%9F%E6%A8%A1%E6%8B%9F%E5%99%A8-2>

Chief Programmer of 2021 NetEase Game College MINI-GAME Challenge 09/2021-12/2021

- Preliminary work: *Life is Like a Play*. The radio left to the protagonist by his deceased grandfather is used as a carrier to enable the protagonist to interact between the past and the modern world, thus changing the running track of the world.
- Final work: *Jiangcheng Hero Road*. The protagonist travels back and forth between the Revolution of 1911, the War of Resistance against Japan and modern China. Through the repeated use of space, the multi-line narrative technique is used to show the path of self-improvement of the Chinese nation.
- Used RPG Maker MV for development, realized and tested the main program and function in the game
- *Link of Preliminary work:* <https://game.academy.163.com/event/mg?page=works&id=2498>
- *Link of Final work:* <https://game.academy.163.com/event/mg?page=works&id=2630>

Level Creation of Minecraft 2021 College Developer Summer Camp 07/2021-09/2021

- With the theme of *Narrator of Time and Space* and the direction of *Fantasy Future*, used the *Minecraft* developer tools to create an open world work *Virtual Reality*
- Responsible for some of the levels in the game, and won the third prize (RMB 5000)
- *Link:* <https://game.academy.163.com/event/mc?page=works&id=2407>

Web Developer of Jingniuhui Cup Innovation & Entrepreneurship Competition 05/2021-06/2021

- Developed clothing wear app to provide consumers with a dressing recommendation service to solve people's dressing problems in multiple occasions
- Responsible for the project planning book, web demos and participated in the implementation, testing and running of web functions

Extracurricular Activities

Healthy University Promotion Ambassador in Student Affairs Office 09/2021-12/2021

- Carried out health publicity, monitored and summarized students' health data, invited students for the test and publicity activities

Environment Monitoring in Whole Person Education Centre 04/2021-06/2021

- Tested all air quality indicators on and off campus and compared them with data from previous years to generate reports for public display

Art Experience Course in Whole Person Education Centre

09/2020-12/2020

- Experienced traditional and contemporary Chinese and foreign art and created related works

Assistant in the IELTS Test

10/2020

- Test centre management, set-up and assisted IELTS examiners with exams

Admissions Ambassador of UIC Winter Admission Promotion Activities

11/2019-02/2020

- Held enrolment promotions in the form of promotional stalls and lecture hall presentations in my high school
- Participated in the operation of admissions groups (WeChat, QQ) and answered questions from students and parents

Internship Experiences

Backend Developer Intern in Zhejiang Jingshi Information Technology Co., Ltd.

01/2022

- Responsible for the development and optimization of back-end basic functions according to product requirements or prototypes, database design and daily maintenance of servers

Software QA Intern in Hangzhou Yunqi Smart Vision Technology Co., Ltd.

06/2021-08/2021

- Engaged in the functional test, compatibility test, interface test and performance test of the software or project

Skills & Hobbies

- **Computer Skills:** Proficient in mainstream computer language and game engine like rpg maker, learning Unreal Engine
- **Language Skills:** Instructed by English, IELTS 7.0
- **Hobbies:** football, drummer and vocal in the band during high school, reading, and playwriting